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Is It Wrong To Try To Pick Up Girls In A Dungeon, Vol. 2



Synopsis

During the frenzied festival, Bell and Hestia find themselves in a tight spot thanks to the scheming of a shadowy someone working behind the scenes. When the hijinks turn dangerous, will Bell manage to summon the strength to protect those he cares about? And who's doing all this scheming anyway?!

Book Information

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Fantasy

Customer Reviews

Kunieda is the artist behind the manga adaptation of the hilarious fantasy light novel series, > Fujino Omori is the author of the hilarious fantasy light novel series, Is it Wrong to Try to Pick Up Girls in a Dungeon?

Great book but cheap printing. I don't know why Yen On is slacking on the printing of the cover. Every other book series has a nice shinny gloss finish. However this series is a matt finished. It's like they just skipped the gloss phase in printing to save money yet this book is more expensive than others. It picks up dirt and finger prints to easily. The story is very fun to read. This is a spin off from the main series. It focuses on Aiz and the Loki familia. It follows along the same time frame of the main series. So everything that was going on with Bell, this will be told from Aiz's point of view. Great read but the printing quality is very lacking.

Loved it and have no problems and can't wait to read it! I'd recommend this manga to any

anime/manga lover!

all the light novels in this world are MUST READS! Fujino Omori is awesome, if you haven't tried this series of books and the originals this is a spin off of, what are you waiting for?!

Of the light novels that Yen Press has gotten this one is my favorite. To me it is what it would be like if you lived inside an RPG. If you've read the first novel expect about the same in this volume. There really isn't any character development in this volume, instead the introduction of new characters and more worldbuilding is prioritized. My favorite thing about this series so far is the world that the story takes place in. It very much feels like the hub area of an RPG. In this volume you get to see how some things work, like item crafting and vending work, and it's really cool. You also get to see some new stuff in the dungeon area. The only drawbacks I have to this series so far is the lack of character development and the predictable storyline.

Very much fits to the original story line.

Wonderful series

Great story

Having seen the anime and read the manga, I just had to read the original material. Light novels are aimed at teens of course, so I wasn't expecting something as involved as *The Lord of the Rings* or even *Belgariad*. For me, this was a quick read, but a good read. While the story isn't the most original, I like the fairly original idea of watching the D&D like characters in their everyday lives, going to 'work' - which is a dungeon crawl. Even though I already know the general direction the story is headed from watching the anime, I want to know all the little details that have been left out. I like the story and the characters, I like the pacing and I'm looking forward to the next volume,

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